

ECMWF training course

January 23-27 2017

ECMWF environment help

| | |
|---|--------------------|
| <code>/home/ectrain/trx/bin/create keys.sh</code> | ssh keys creation |
| <code>ssh ccb</code> | connect to the HPC |
| <code>tar xvzf ~trx/modules-example.tar.gz</code> | Get the exercises |

List of module commands:

| | |
|--|---|
| <code>module help</code> | Print the usage of each sub-command. If an argument is given, print the Module-specific help information for the modulefile(s). |
| <code>module load modulefile</code> | Load modulefile(s) into the shell environment. |
| <code>module unload modulefile</code> | Remove modulefile(s) from the shell environment. |
| <code>module switch [modulefile1] modulefile2</code> | Switch loaded modulefile1 with modulefile2 |
| <code>module show modulefile</code> | Display information about one or more modulefiles. |
| <code>module avail</code> | List all available modulefiles |
| <code>module list</code> | List loaded modules. |
| <code>module initlist</code> | List all of the modulefiles loaded from the shell's initialization file. |
| <code>module initadd modulefile</code> | Add modulefile(s) to the shell's initialization file in the user's home directory. |
| <code>module initprepend modulefile</code> | Does the same as initadd but prepends the given modules to the beginning of the list. |
| <code>module initrm modulefile</code> | Remove modulefile(s) from the shell's initialization files. |
| <code>module initswitch modulefile1 modulefile2</code> | Switch modulefile1 with modulefile2 in the shell's initialization files. |

Useful commands:

| | |
|--|--|
| <code>prgenvswitchto compilername</code> | Switch the modules to the new compiler environment: <ul style="list-style-type: none"> • cray • intel • gnu |
| <code>[cc,CC,ftn] -craype-verbose</code> | Flag to show what the compiler wrapper is actually doing |
| <code>make clean && make</code> | Command to clean the compilation and try it again |
| <code>ldd binary</code> | Shows the list of linked libraries of the <i>binary</i> |